CLOTHING AND THINGS TO BRING

The overnight experience is intended to recreate the austere life of a working sailor in a past century. However, participants are twentieth century children and will be extremely uncomfortable if they do not bring adequate clothing, proper gear, etc. Remember, the crewmembers will be exposed to the elements onboard the ship. They must be prepared for all types of weather. A sunny, warm day can quickly turn into a cool, windy, wet evening.

All participants will require:

♦ 1 sleeping bag
♦ 2 bowls, 2 cups and 2 spoons
♦ 1 set of rain gear including rain boots
♦ 2 sets of comfortable clothing, in case one gets wet
♦ 2 pairs of socks and closed-toed rubber soled shoes
♦ a knit cap for nightwatch
♦ 1 warm jacket or layers of clothing for night watch (1.5 hours up on deck during the night – even if it is raining)
♦ Adults only may bring a sleeping pad or cushion for the night.

All participants may NOT bring:

♦ shorts, skirts or sandals
♦ pajamas
♦ watches (except for adults to use during night watch only)
♦ jewelry of any kind
♦ games and toys
♦ gum, food, candy, sodas, etc.
♦ electrical anything
♦ cameras (except one or two adults may have a camera or video)
♦ weapons, matches or lighters
♦ sunglasses (except adults)
♦ cell phones or pagers

♦ All gear is to be placed in large plastic trash bags so that it can withstand transit in all types of weather.
♦ Please make sure that the students do not bring more gear than they can carry by themselves or will fit into one bag.
♦ Safety Officers and students from the same family must pack gear separately.
♦ **All bags should be labeled with the participant’s first initial and last name so that the students and safety officers can easily identify their own gear.**