

Welcome Aboard!

Thank you for joining the Family Overnight Experience aboard *Star of India*! This family event is adapted from our award-winning “Voyage of Hope” Living History program, which brings to life the 1874 voyage of *Euterpe* — the original name of *Star of India* — as an emigrant vessel traveling from London to New Zealand with 416 passengers aboard.

Your family and other participants will act as the ship’s “crew” as you work with our costumed Living History instructors, who will maintain period character as they portray the various roles aboard a 19th century tall ship during the Great Age of Sail.

Please be aware that as part of this event, you will be sleeping aboard *Star of India* on one of the lower decks, on the deck. No bunks, hammocks, or berths will be provided. The ship will not leave the dock, although our instructors (in character) will act as if it will be.

Below you will find some other helpful information to prepare you for the adventure.

Check-In & Required Forms

Plan to arrive by 2:00 PM. We cannot accommodate anyone arriving later than 2:45 PM. Make sure to bring all of the required forms completed and signed with you for **EACH PARTICIPANT**:

- **Risk & Liability Form** (all participants)
- **Student Medical Form** (under 18 years of age)
- **Adult Medical Form** (over 18 years of age)
- **Administration of Medication Form** (if applicable)

When you arrive, let the sales associate in the Gift Shop aboard the ferry boat *Berkeley* know that you are here for the Family Overnight Experience. They will direct you to the upper deck where our check-in and staging area will be. **We recommend bringing a snack to enjoy while you wait, or eat a hearty lunch prior to arriving.**

Event Timeline

2:00 PM – Arrival, Check-In

3:00 PM – Boarding

7:15 PM – Dinner

6:30 AM – Breakfast

9:00 AM – End

Packing for Your Experience

Pack gear in a large heavy-duty trash bag or a sturdy over-the-shoulder bag. It should be a bag that allows one hand to be free when carried. No rolling suitcases permitted.

ALL participants must wear:

- ☐ Shirt
- ☐ Pants
- ☐ Socks
- ☐ Closed-toed rubber-soled shoes

ALL participants will need:

- ☐ Sleeping bag
- ☐ Pillow
- ☐ Eating gear:
 - ☐ 2 bowls
 - ☐ 2 cups
 - ☐ 2 spoons
- ☐ Set of rain gear (poncho, etc.)
- ☐ Extra set of comfortable clothing (in case one gets wet)
- ☐ Warm jacket or layers of clothing

Optional items to bring:

- ☐ Sunglasses
- ☐ Toothbrush & toothpaste
- ☐ Sleeping pad or cushion
- ☐ Cell phone*
- ☐ Small camera

NO ONE may bring:

- ✗ Rolling suitcases
- ✗ Shorts, skirts, or sandals
- ✗ Pajamas
- ✗ Jewelry
- ✗ Video games or toys
- ✗ Electrical charging cables
- ✗ Weapons, matches, or lighters
- ✗ Alcohol, drugs, tobacco, or vape pens
- ✗ Obtrusive cameras & equipment

***Please note that due to Coast Guard regulations, you will not be permitted to charge a cell phone or any other electrical device aboard the ship. We apologize for the inconvenience.**

Food & Drink

Here is a list of the food and drink that will be served as part of your immersive experience:

- **Rat Stew** (canned beef, canned tomatoes, potatoes, carrots, onions, basil, garlic, oregano, salt, cumin; vegetarian option uses canned pinto beans instead of beef)
- **Soft Tack** (sweet rolls; contains gluten and dairy)
- **Sweet Duff** (flour, brown sugar, cloves, baking soda, raisins, salt, cinnamon)
- **Mush** (old-fashioned oats)
 - **Optional Toppings** (brown sugar, canned peaches, raisins)
- **Scurvy Cure** (powdered mix lemonade)